**import** java.util.Scanner;

**import** java.util.Random;

**class** Disc {

**static** Scanner *scanner*=**new** Scanner(System.***in***);

**public** **static** **void** main(String args[]){

System.***out***.println("\*\*\*\*\*\*\*\*\*\*\*My Casino\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*");

*casino*();

}

**public** **static** **void** casino(){

**int** i,j,number=0;

**int** count=0;

**int** []winner=**new** **int**[20];

Random Disc=**new** Random();

System.***out***.print("How many player:");

**int** player=*scanner*.nextInt();

System.***out***.print("Bet per player:");

**int** Bet=*scanner*.nextInt();

**int** total=player\*Bet;

System.***out***.println("Price of borad:"+total);

**for**(i=0;i<player;i++){

number=1+Disc.nextInt(6);

System.***out***.println("Player:["+i+"]"+number);

**if** (number==6){

winner[i]=number;

count++;

}

}

**int** Again=0;

**for**(j=0;j<player;j++){

**if**(winner[j]==6){

System.***out***.println("winner["+j+"]\nprice:"+total/count);

Again=1;

}

}

**if**(Again==0){

System.***out***.println("No One Win Play Againg");

*casino*();

}

}

}